





About Me CTO/CO-FOUNDER systems engineer

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etcd

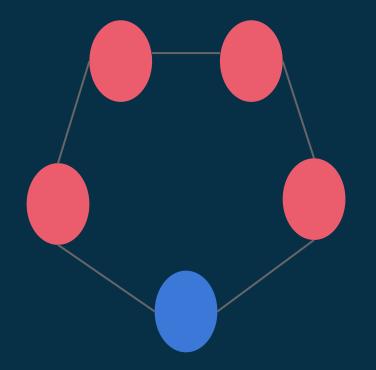
/etc distributed

open source software failure tolerant durable watchable exposed via HTTP runtime reconfigurable

Data Store API

-X GET Get Wait -X PUT Put Create CAS -X DELETE Delete CAD

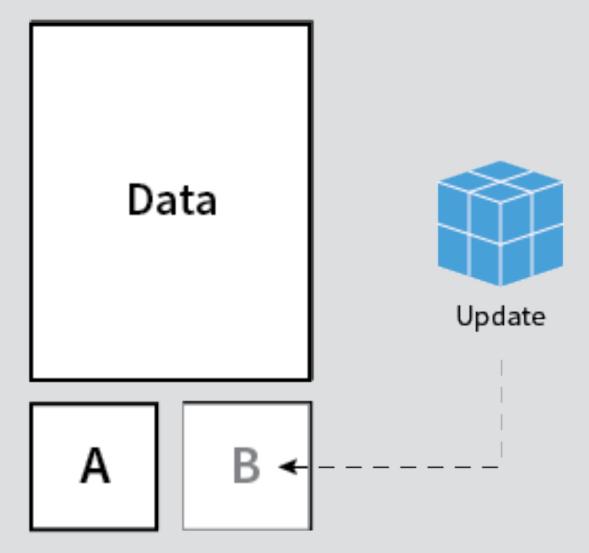
etcd Cluster



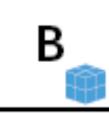


Applications

locksmith







Cluster Wide Reboot Lock

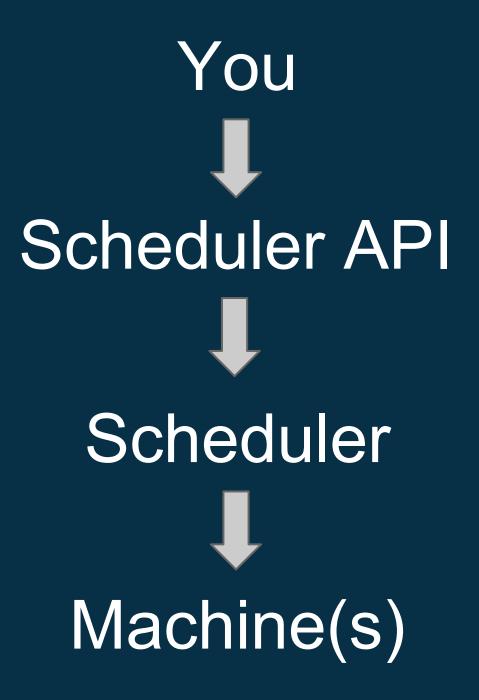
1. Need reboot to reboot? Decrement the semaphore key atomically with etcd.

2. manager.Reboot() and wait...

3. After rebooting increment the semaphore key in etcd atomically.

Applications

kubernetes and fleet



Cluster Work Scheduling

- 1. Cluster API writes desired work into etcd keyspace.
- 2. Agents running on individual machines pick up work assigned to them.
- 3. Agents report where work is running and current status.

Applications

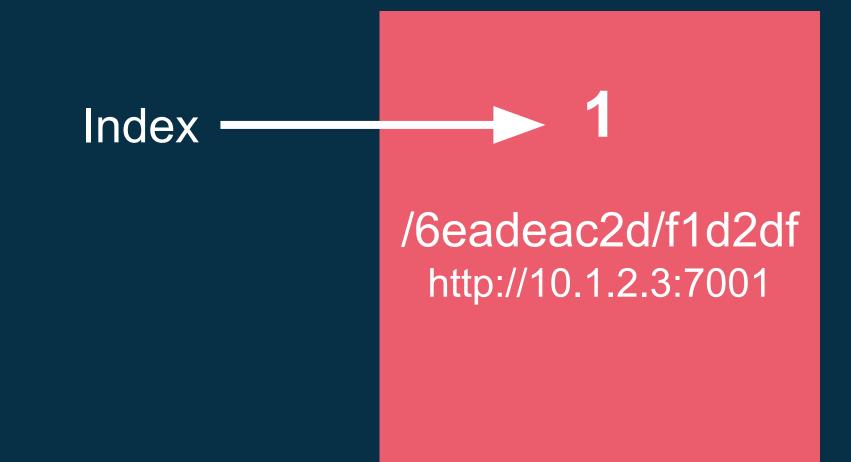
vulcan, confd, dns and distributed git

Example Leader Election

using TTL and atomic operations



/6eadeac2d/f1d2df http://10.1.2.3:7001



Value /6eadeac2d/f1d2df http://10.1.2.3:7001

IdxKey18sched

Value m3

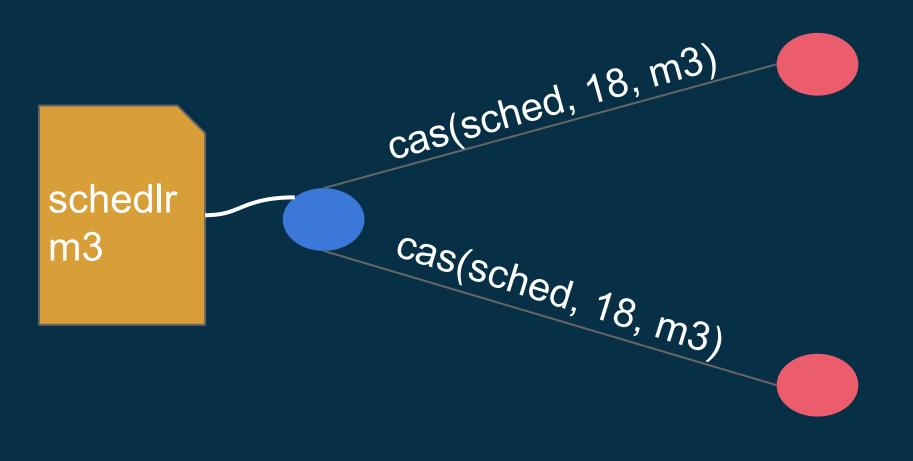
IdxKey18sched

Value m3



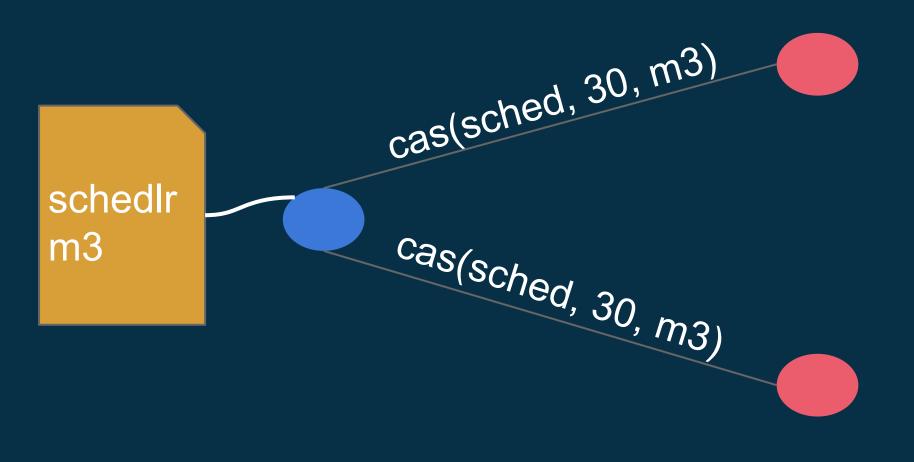
IdxKey18sched

Value m3



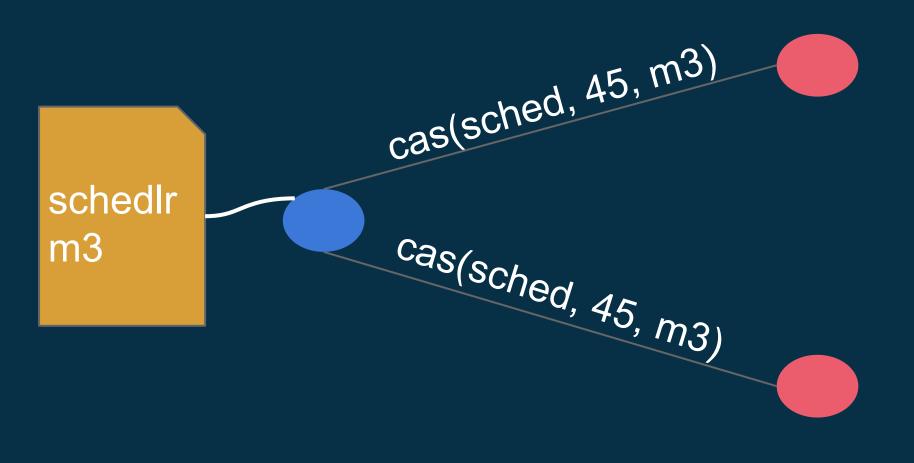
ldx Key 30 sched

Value m3



ldx Key 45 sched

Value m3



ldx Key 45 sched

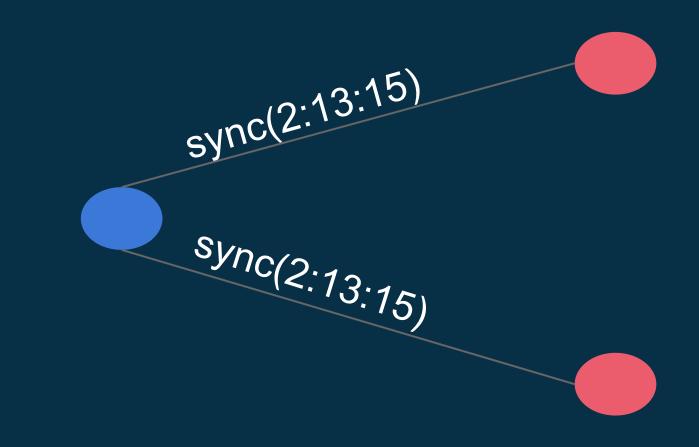
Value m3

sync(2:13:00)

sync(2:13:00)

ldx Key 45 sched

Value m3

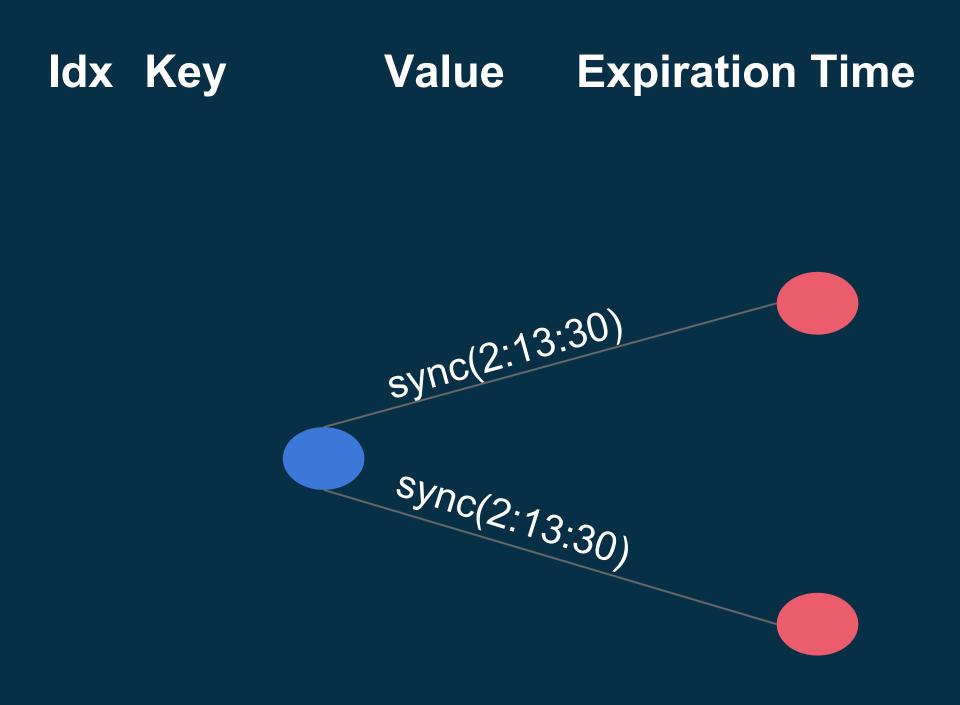


IdxKey45sched

ValueExpiration Timem3Sept 18 2:13:30

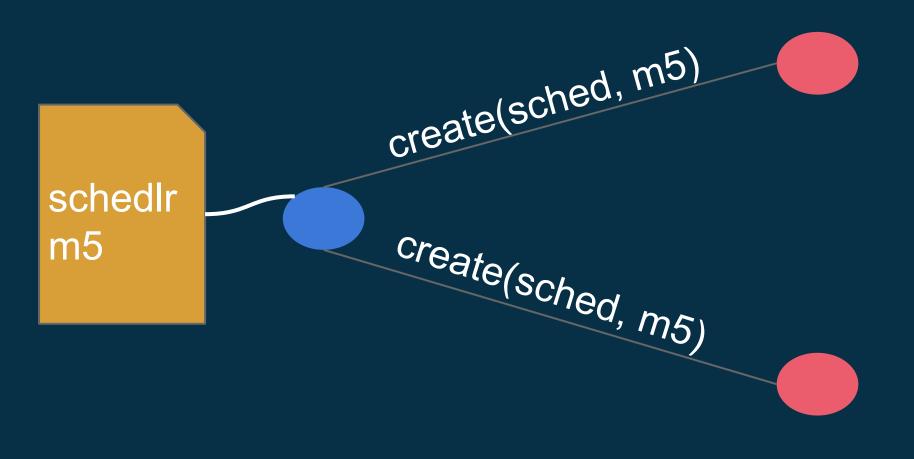
sync(2:13:30)

sync(2:13:30)



ldx Key 50 sched

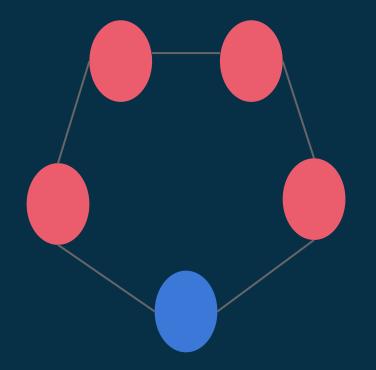
Value m5



etcd basics

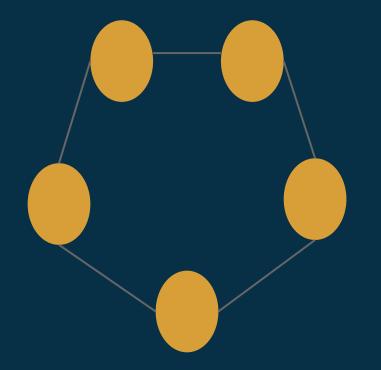
clusters and bootstrapping

etcd Cluster





bootstrapping

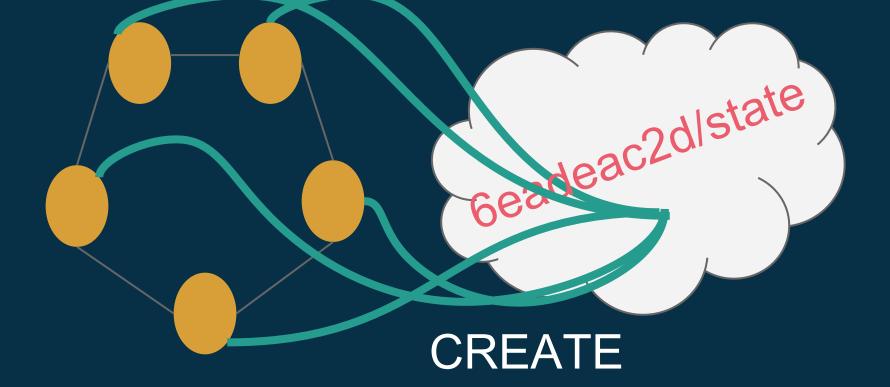




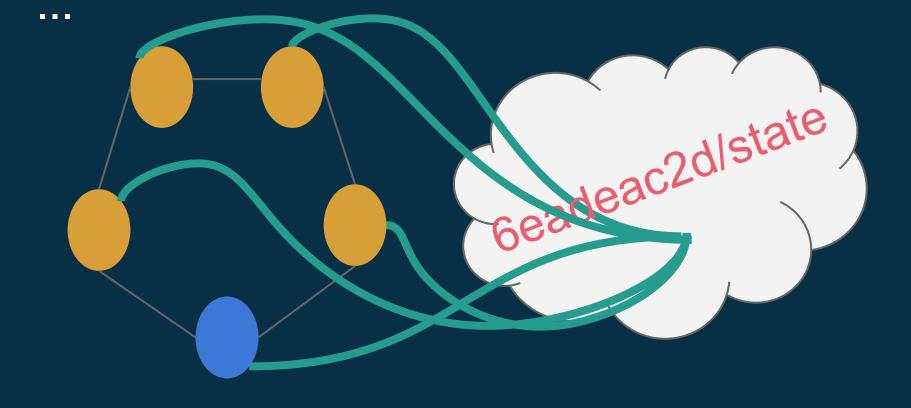
GET discovery.etcd.io/new

discovery.etcd.io/6eadeac2

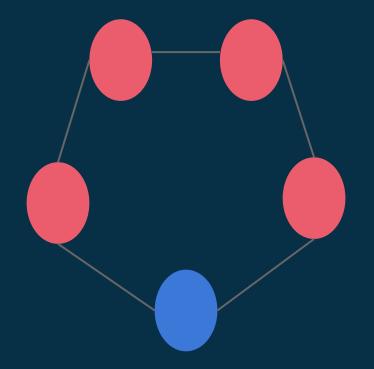




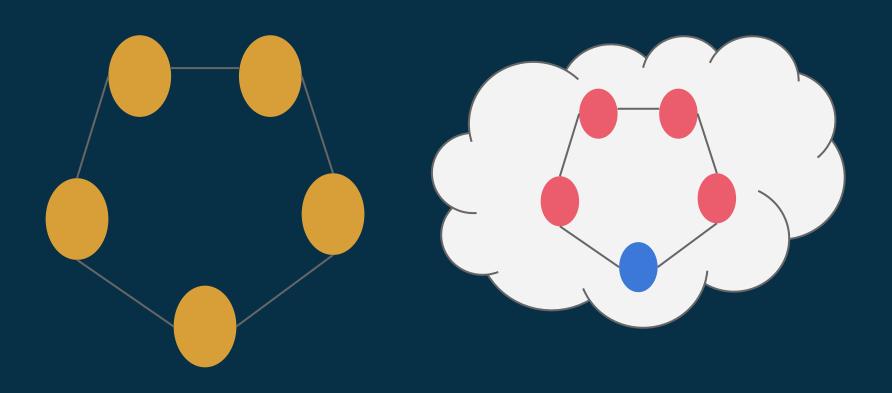
Key state n0 n1 Value started 10.0.2.1 10.0.2.4

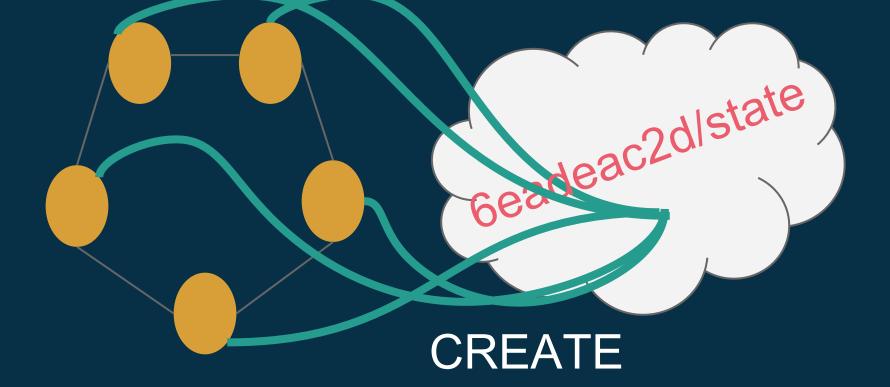


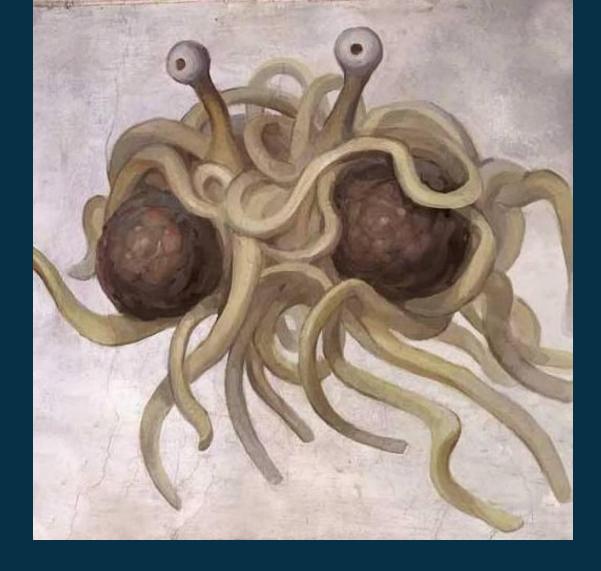
bootstrapped

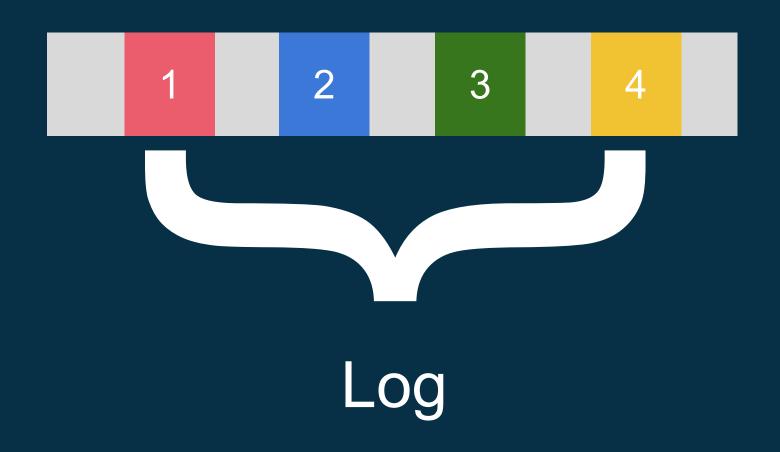


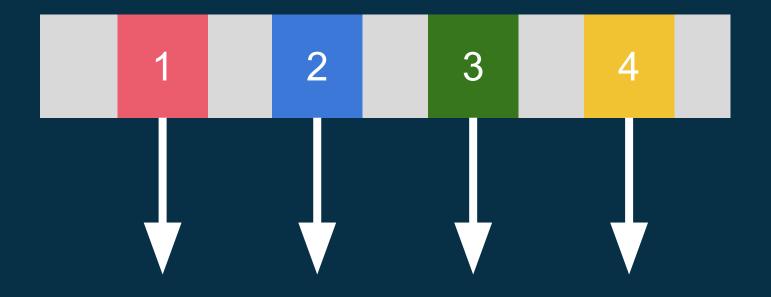




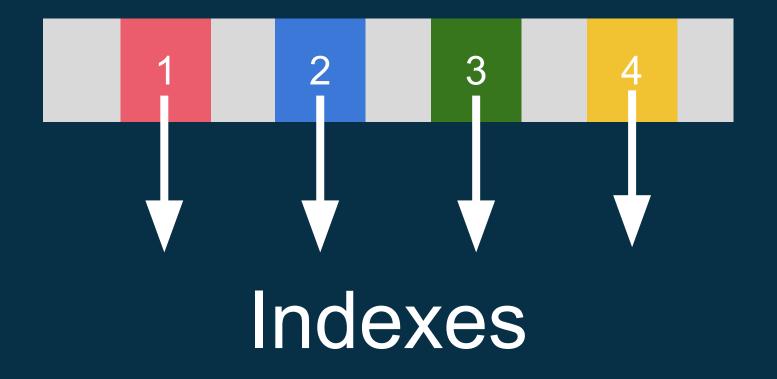








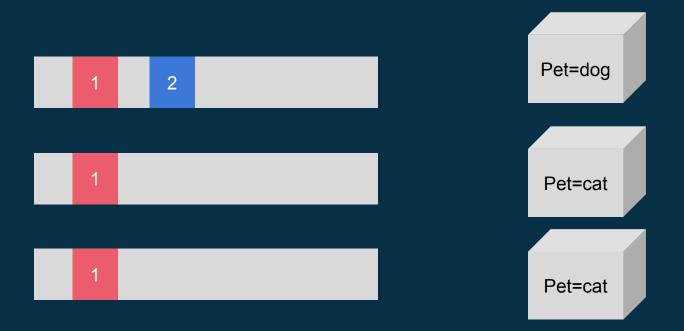
Entries



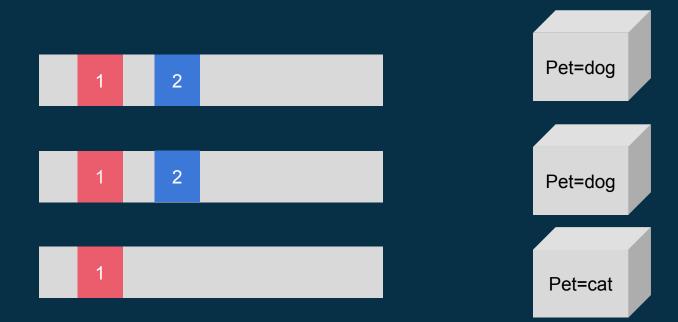
Sequential Consistency

Operations* are atomically executed in the same sequential order on all machines.

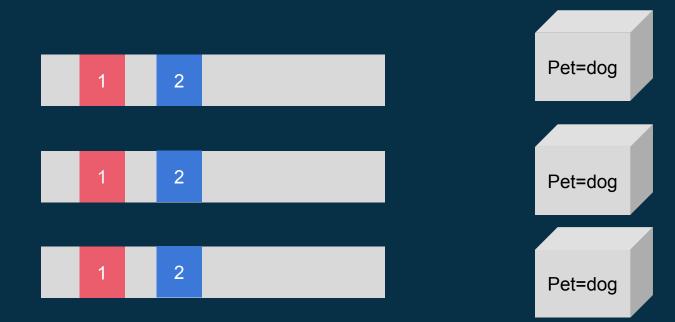




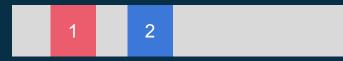








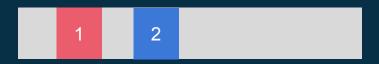
Sequential Consistency Real-time



GET Pet @ 10:00.0 -> 2[dog]



GET Pet @ 10:00.0 -> 1[cat]!?







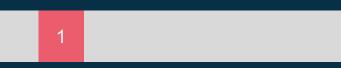
GET Pet @ 10:00.1 -> 1[dog]



Sequential Consistency Index Time



GET Pet @ 2 -> 2[dog]



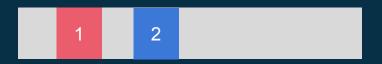
GET Pet @ 2 -> blocking







GET Pet @ 2 -> 2[dog]



etcd guarantees that a get at index X will always return the same result.

Avoid thinking in terms of real time because with network latency the result is always out-of-date.

Quorum GETs

GET via Raft



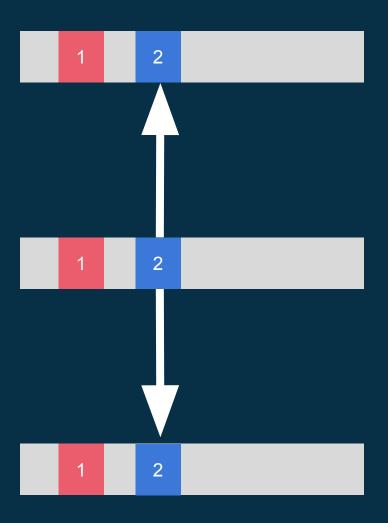
1

1 2

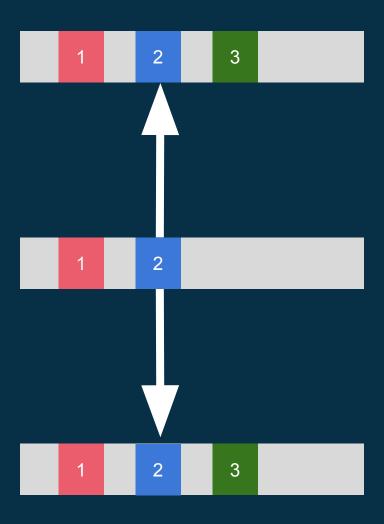








QGET A -> 2[dog]



QGET A -> 2[dog]

Watchable Changes HTTP Long-poll



> GET asdf?waitIndex=4&wait=true HTTP/1.1
> Accept: */*

>

< HTTP/1.1 200 OK < Content-Type: application/json < X-Etcd-Index: 3 < X-Raft-Index: 97 < X-Raft-Term: 0 < BLOCK



> GET asdf?waitIndex=4&wait=true HTTP/1.1
> Accept: */*

>

```
< HTTP/1.1 200 OK
< Content-Type: application/json
< X-Etcd-Index: 3
< X-Raft-Index: 97
< X-Raft-Term: 0
<
```

{"action":"set","node":{"key":"/asdf","value":"foobar","
modifiedIndex":4,"createdIndex":4}}



> GET asdf?waitIndex=4&wait=true HTTP/1.1
> Accept: */*

>

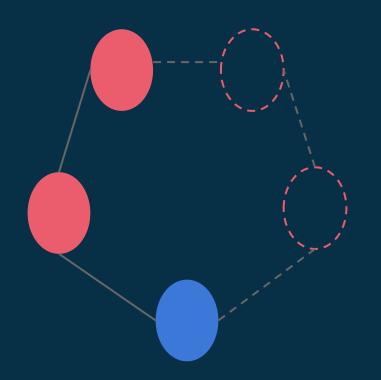
< HTTP/1.1 200 OK < Content-Type: application/json < X-Etcd-Index: **4** < X-Raft-Index: 516 < X-Raft-Term: 0 <

{"action":"set","node":{"key":"/asdf","value":"foobar","
modifiedIndex":4,"createdIndex":4}}

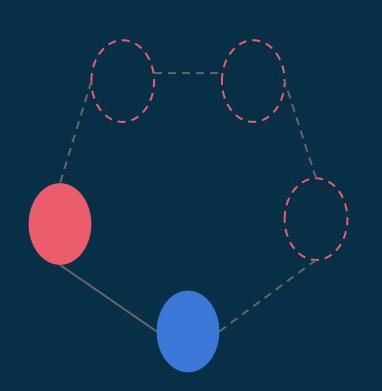
Event History

Availability

In a 2F+1 cluster tolerate F machine failures

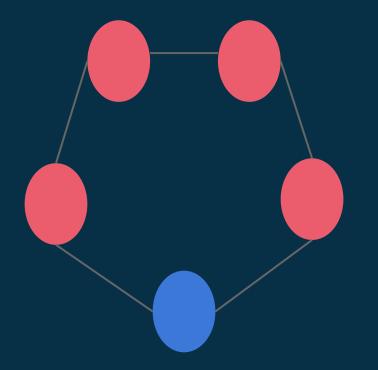


Unavailable

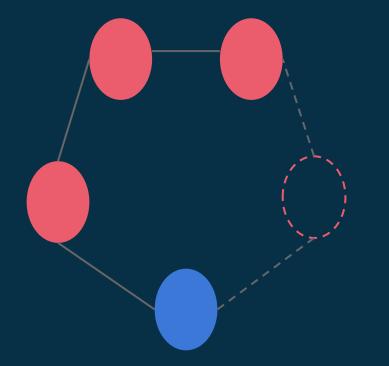


Master Election

Fast recovery (5-10*typical RTT) from temporarily unavailable

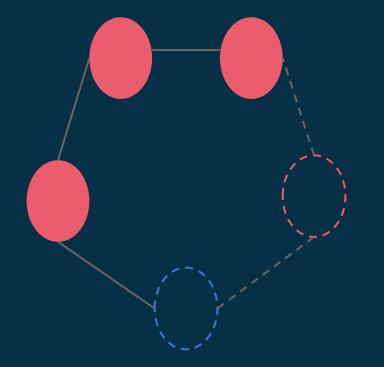




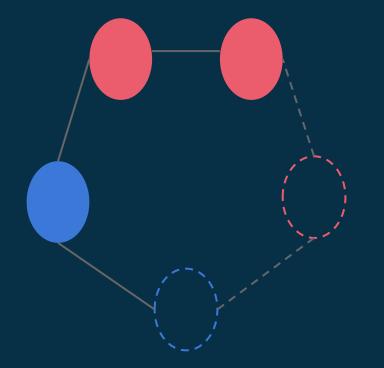




Temporarily Unavailable









Durable

log files, snapshots and backups

Mistakes so far...

Log files

Filesystems truncate and corrupt data.

Solutions:

- Must use checksumming in the file to ensure sanity
- Throwing out broken log files must be handled by the server

etcd machine naming

Trusted users to manage unique names across the cluster. This went poorly.

- Misconfiguration from bugs
- Misconfiguration by users
- Machine cloning on the cloud

Solution: etcd data-dir owns a unique uuid.

sync() in the cloud

Slow, slow, slow:

- User #1 OpenStack on spinning disk: 6s
- User #2 AWS EBS backed: 1.5s

Solution:

• Tune etcd to expect this long latency.

• Write batching and handling of behind machines.

Wednesday 10:40am LCA CoreOS: An Introduction

Wednesday 6:00pm AKL Continuous Delivery Meetup. CoreOS: An Introduction

Thursday 6:00 PM Go AKL Meetup Something about Go

Friday 10:40am LCA CoreOS Tutorial

Thanks

we like pull requests github.com/coreos/etcd

